

BiTC - Session 3B – Creating a Projection Template

revised March 18, 2017 v1.2

Red highlighting is for quick reference only (not a hyperlink).

TC = (Time Code) refers to the point on the video that the topic is being discussed/demonstrated.

TC	Topic (Session 3B)
00:00:00	Intro
00:02:09	Arki overview of templates & weight maps
00:04:00	1st Q&A (re: session 3A webinar)
00:05:30	Starting with a “freshly rigged dress” and demo of the working morphs
00:07:00	Arki's long dress projection template
00:07:58	Overview of creating the model for the projection template
00:08:30	Demo of the morphs that exist in the template that are transferred to the model
00:09:00	Where to save projection templates (incl. doc. with detailed procedure)
00:12:39	Creating a Template
00:14:00	Types of Morphs to create and include in template
00:17:42	Problem with templates
00:20:25	Work backward to create a template? – Recommend against and why
00:24:15	Extracting mesh based on G3
00:26:40	Extracting Mesh “Body Bagging” – copyright infringement
00:36:14	Scarf rigged with chain rig
00:47:06	Ylva's work
00:55:45	Seaghan's work
01:13:00	Mark's work
01:22:31	End